# ZIQIAN QIU

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## **EDUCATION TIMELINE**

<b>Bachelor of Engineering</b> The Chinese University of Hong Kong, Shenzhen (CUHK(SZ)) Majored in Electrionic Information Engineering Minored in Economics Evolution of Minnesota	Sept 2014 - May 2019	
<ul> <li>Exchanged to University of Minnesota Sept 2018 - May 2019</li> <li><i>Relevant coursework:</i></li> <li>Calculus, Linear algebra, Optimization, Discrete mathematics</li> <li>Programming paradigm, programming methodology, Data Structure and algorithm, Artificial intelligence</li> <li>Signal and systems, Communication systems, Digital system design, Electronic circuit design</li> </ul>		
Bachelor of Science in Computer ScienceUniversity of Minnesota, Twin CitiesJune 2019 - Expected May 2020		
<ul> <li><i>Relevant coursework:</i></li> <li>Probabilities and Statistics</li> <li>Microcontroller</li> <li>Advanced programming principles, Operating System, Program design and development, Robotics, Graphics</li> </ul>		
HONORS AND AWARDS		
<b>Scholarship</b> Got scholarship offered by CUHK(SZ) for consecutive 5 years	2014 - 2019	
<b>Dean's list Honoree</b> Honored to be in Dean's list for Fall 2018 and Spring 2019 in U Cities	2019 niversity of Minnesota, Twin	

## **Research Interests**

Motion planning, Simultaneous localization and mapping(SLAM), Computer Vision, machine learning, distributed robotics, navigation.

## WORK AND RESEARCH EXPERIENCE

## **Robotics and Intelligence Manufacturing Laboratory - Research Assistant**

Research on unmanned boat that recognizes and grasps moving items Supervisor: Huihuan(Alex) Qian

- Cooperate to design the project framework and process
- Control robot arm
- Cowork on tracking algorithm
- Contribute to robot kinetics
- Testing

Language: C, C++ IDE: Arduino IDE, QtCreator

#### **Directed Research**

Supervisor: Maria Gini

Research on applying robots on rescue based on RoboCup Rescue Agent Simulation (RCRS) platform.

- Learn Java by myself
- Figure out the overall framework and structure of the simulation
- Improve the performance of the rescue simulation by developing the searching algorithm of the agents
- Testing
- Analyze the results

Language: Java

## **COMPUTER SKILLS**

Programming: Python, C, C++, Java, OCaml, assembly language

Platforms: ROS, Ubuntu, macOS

#### **COMMUNITY SERVICE**

Attend voluntary teaching work for students living in remote area in China	Summer 2015
Founder and organizer of the activity "Three line love letters" in CUHK(SZ)	2015
Cultural ambassador in Culture Crop Program in University of Minnesota	2018

Summer 2019

Oct 2017 - May 2018